

## Finals Rules and Eligibility

### Team Lists for the finals series

Squad lists for the finals series must be submitted to the HAW office on the form on the website by 7am on the Monday prior to finals to allow eligibility checks to be completed.

Final team lists for the Grand Final program must be submitted to the HAW office by 7am on the form on the website on the Thursday prior to the Grand Final. It is presumed that there will be no one in that list that is not on the squad list –therefore they will have been checked for eligibility. The Grand Final team list is limited to 18 players.

The form for submitting squad team lists can be found on the HAW web under Competitions – Finals.

### Finals Rules

A Tech bench will be used for the Finals series. Details on what your Tech Bench rep needs to do can be found on the Competitions Information page (<http://www.haw.net.au/Portals/1/Resources/TechBenchInstructionsLocal.pdf>). Please ensure your Tech bench rep is at each game as required and knows their role.

For the Semi and Preliminary finals each team is to provide an adult to the Tech bench, and they are to remain in the Umpires dugout during the game. For the Grand Finals, HAW will roster a person for the Tech bench.

A 3<sup>rd</sup> Umpire will be provided to control the interchanges. The 3<sup>rd</sup> umpire does not have Tech bench duties. They are there to assist the umpires and fill in if one of the two finals umpires are incapacitated.

Each club must ensure they have a Marshal on duty during the entire game.

Only one coach is allowed on the side area of the field (with permission two junior coaches are allowed), within the taped area in front of their dugout. All players not on the field are to remain in their team's dugout. Only U12 and U14 coaches are allowed to escort interchange players to the interchange area. Other players are to take themselves to the interchange area. Interchange is to be effected as quickly as possible. U12 and U14 coaches are not allowed to coach from the interchange area, except for change in player positions instructions due to interchange. U12 coaches are not allowed to traverse the side line as during the home and away season but must remain in the coaching box for finals.



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Interchange is via the marked box at the centre of the ground. Any interchange player is to remain inside the interchange box until the exiting player has completely exited the field at the half way line.

The first named Team is required to provide the match book and two clean white balls to the Umpires dugout. Once the book is filled in, it is to remain with the Tech bench in the Umpires dugout.

**JUNIORS** – It is **MANDATORY** that all Junior players playing in either Senior or Junior matches wear a mouthguard and shin pads, and if participating in a defensive short corner, then they must wear a face mask. Any Junior player not wearing the required safety equipment will not be allowed to take the field.

Clubs may put Banners up on the fence as long as they don't cover any Sponsors signs.

All spectators are to remain in the spectator areas and are not to stay behind the goal area.

Teams are to warm up on the east of the field to ensure spectator safety.

All Teams are responsible for ensuring the dugouts and grounds are clean when they leave.

## **Finals Deciders**

**Semi and Preliminary Final:** In the event of a tie at the end of the 70 minutes, 2 periods of 10 minutes will be played. If a goal is scored, play ceases and they will be the winner (golden goal). If it is still a tie after extra time, the Team that is higher on the ladder, is declared the winner.

**Grand Final:** In the event of a tie at the end of the 70 minutes, 2 periods of 10 minutes will be played. If a goal is scored, play ceases and they will be declared the winner (golden goal). If still a tie after extra time, the FIH 8 second tie breaker will be played except for under 12's and where the premiership will be declared as joint and Masters Women where the higher ranked team will be declared premiers. A brief description of the FIH 8 second tie breaker rules can be found at Appendix A

## **Team Eligibility**

At the conclusion of the home and away matches rostered in each year, the teams filling the first four (4) places in a Division shall be eligible to compete in the semi-final matches for that Division. The first semi-final shall be played between the teams filling first and second place in that division. The second semi-final shall be played between the teams filling third and fourth places in that division.



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The preliminary final shall be played between the winner of the second semi-final and the loser of the first semi-final.

The Grand Final shall be played between the winner of the first semi-final and the winner of the preliminary final. The winner of the final match shall be the winner of the Premiership of that division.

### **Finals Eligibility**

Without an approved permit The Board of Management shall ensure that the 'Spirit and Intent' is applied. In regard to the interpretation and application, specific decisions by the Board of Management shall be final and prevail over any content or other interpretation.

There shall be a maximum of sixteen (16) players in each team.

### **Senior eligibility**

A player shall be eligible to play with any particular team if they have played an aggregate of at least six (6) matches with that team or teams in a lower division for the same club.

All players nominate their 2nd match by placing an asterisk, hash or circle on the match sheet. A player may only play one (1) semi-final, preliminary final and grand final match & one (1) semi-final, preliminary final and grand final match as an asterisk, hash or circle player. Normal rules apply for using these players. There is a maximum of five (5) asterisk players for interchange.

### **Junior Eligibility**

A player shall be eligible to play in the Finals, if they have played at least six (6) matches with their junior team

A player may not participate in more than two junior finals each week. They may only play one (1) junior semi-final, preliminary final and grand final match & one (1) junior semi-final, preliminary final and grand final match as an asterisk player. All players nominate their 2nd match by placing an asterisk on the match sheet. Normal rules apply for using these players. There is no limit to the number of junior Asterisk players

A junior playing in a final as an asterisk must do so in the age group they have been asterisking in throughout the season or age group they have participated in the least. ie if a U12 player has been playing U14 without an asterisk being marked on the match sheet & they have played less games in U12 they are an asterisk in the lower Age competition of



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U12s. Junior asterisk players **must** stay off the field for the specified 10 minutes of each half as per the local junior asterisk rule.

Once a player has taken part in 2 junior aged competitions in the finals series, those 2 competitions will be the only junior competitions they can play during that finals series.

Regardless of team results the asterisk status of a junior will not alter during the final series.

### **Penalties**

Players not used correctly under the asterisk rules are ineligible players. Playing an ineligible player in the Finals will result in the match being given to the opposing team.

All players must wear their club registered playing uniform (ie. shirt style and colours, skirt style and colours, short style and colours, socks style and colours) for all games as per HAW bylaws.

### **Umpire Payments for the Finals**

Junior Games	\$20.00
Division 2 & 3	\$30.00
Division 1	\$35.00
Masters	\$25.00

## Appendix A

The following is an excerpt from the FIH Tournament Regulations Outdoor Competitions from April 2015. The complete document can be found at

<http://www.fih.ch/media/813189/fih-tournament-regulations.pdf>

- 13 Taking a shoot-out:
- a the goalkeeper / defending player starts on or behind the goal-line between the goal posts;
  - b the ball is placed on the nearest 23m line opposite the centre of the goal;
  - c an attacker stands outside the 23m area near the ball;
  - d the Umpire blows the whistle to start time;
  - e an official at the technical table starts the clock;
  - f the attacker and the goalkeeper / defending player may then move in any direction;
  - g the shoot-out is completed when:
    - i 8 seconds has elapsed since the starting signal;
    - ii a goal is scored;
    - iii the attacker commits an offence;
    - iv the goalkeeper / defending player commits an unintentional offence inside or outside the circle in which case the shoot-out is re-taken by the same player against the same goalkeeper/defending player;
    - v the goalkeeper / defending player commits an intentional offence inside or outside the circle, in which case a penalty stroke is awarded and taken;
    - vi the goalkeeper / defending player commits an intentional offence inside or outside the circle, in which case a penalty stroke is awarded and taken;